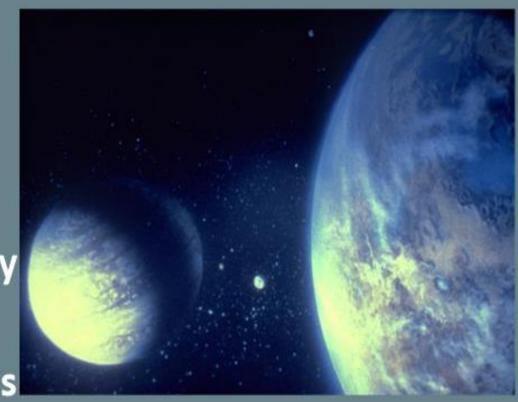


The year is 2050.

Man is now colonising the moon and Lord Alan Sugar has decided to build the first lunar theme park in history!

He wants to commission (pay for) a company to:

plan, develop and run the theme park of his dreams...



Task 1

Create a name for your theme park and a logo.

When creating your park you will need to consider the following:

- What sort of rides are you going to have?
- Facilities your visitors might need like; toilets, cafes, shops, picnic areas, seating etc.
- Paths between rides and various facilities.
- Does your Theme Park have different 'themed' areas?







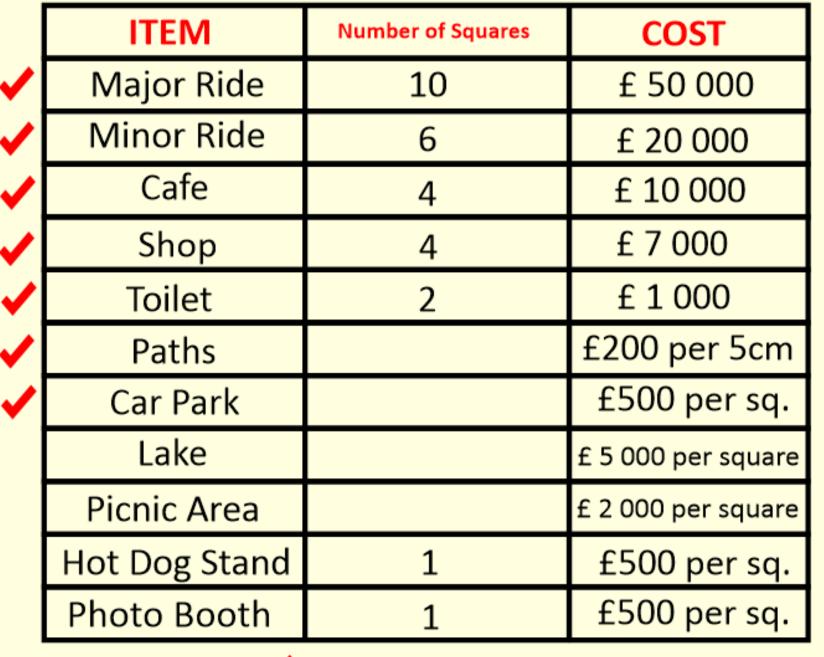
Task 2: Design your theme park

1. Using squared paper provided, design and draw your Theme Park. You MUST have the following items which are connected by paths: Car park, toilets, cafes/restaurants, shops for your visitors and rides

Your spending limit is £500,000 You must NOT go over your spending limit!

- 2. Finalise the Park's inventory (what you have in your park?)
- **3.** Check that you have not overspent (remember to leave money for advertising, running your park and hiring staff)

How much do the items cost?





Task 3: To run your theme park

To run your Theme Park the following costs will apply to each item that you have, every day.

Work out how much it will cost to run your Theme Park for one day?

ONGOING COSTS			
	Staff Costs	Electricity / Maintenance / Repairs	Total Cost per day
Major Ride	£500	£600	£1100
Minor Ride	£400	£400	£800
Cafe	£300	£200	£500
Shop	£200	£200	£400
Toilet	£50	£50	£100
Hot Dog Stand	£50	Free	£50
Photo Booth	FREE	£150	£150

Task 4: Decide on a price per person to enter your Theme Park.

REMEMBER: You must make it cheap enough to attract visitors but enough to make a profit.

Record your price: _____

Then, work out your projected **income** (the money you will make) in a month using the figures provided.

Number of visitors **X** price of entry = income

Task 5: Publisise your Theme Park

You will need to design/create different types of advertising to promote your theme park. The costs of the different types is given on the next page.

Design your adverts.

(All adverts will be judged on how well you have used the persuasive devices you have learnt about. Focus on your main theme park attractions.)

Radio advert: Write a script for radio to include a jingle (short piece of music)

Poster: Design a poster to promote a main attraction or an event

Leaflet: Create a leaflet containing information about the different

features of your theme park

TV advert: Create a storyboard to include pictures and customer feedback